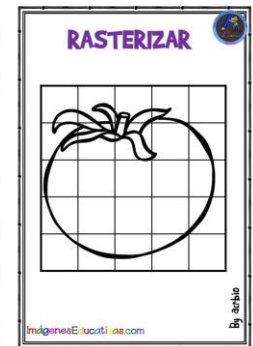
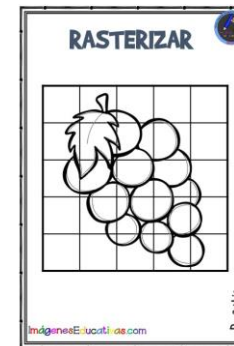
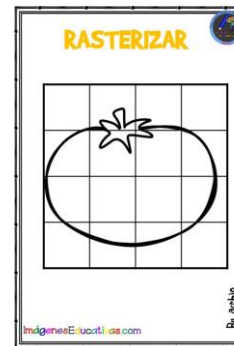
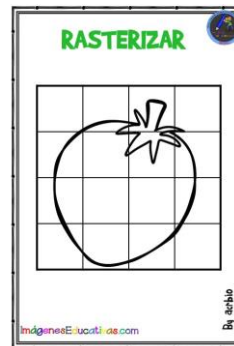
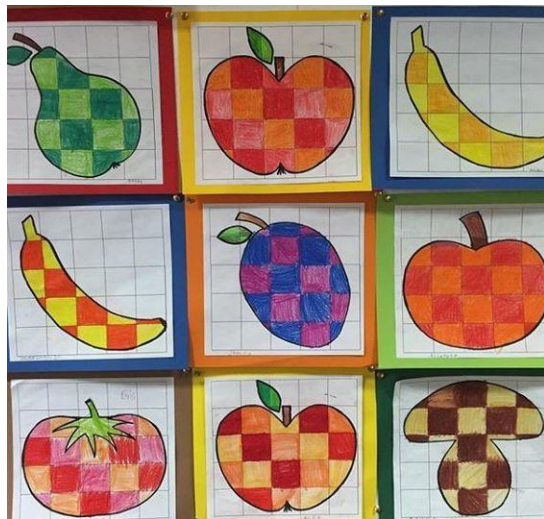
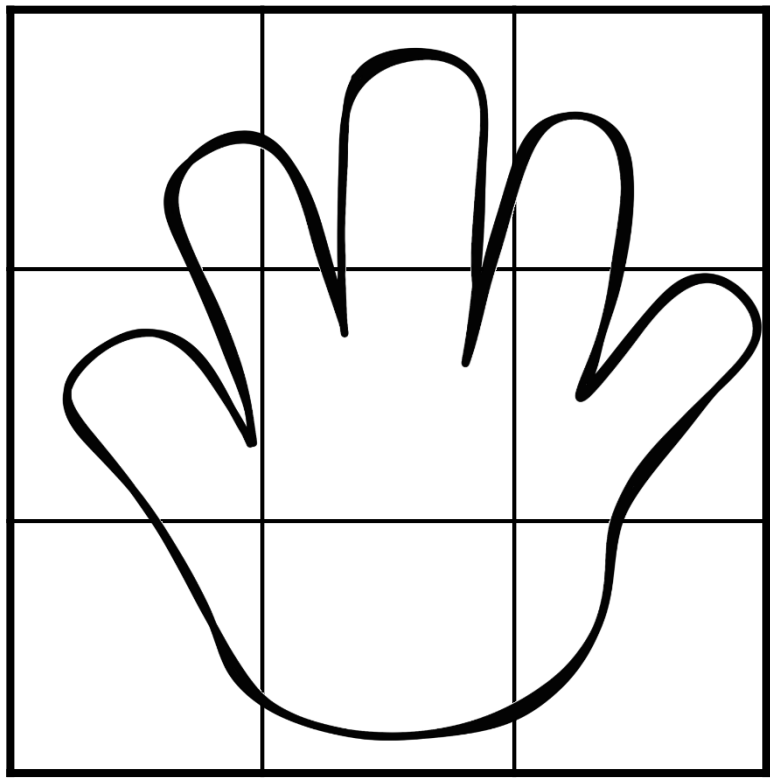


# RASTERIZAR

La rasterización es el proceso por el cual una imagen descrita en un formato gráfico vectorial se convierte en un conjunto de píxeles o puntos para ser desplegados en un medio de salida digital, como una pantalla de computadora, una impresora electrónica o una imagen de mapa de bits

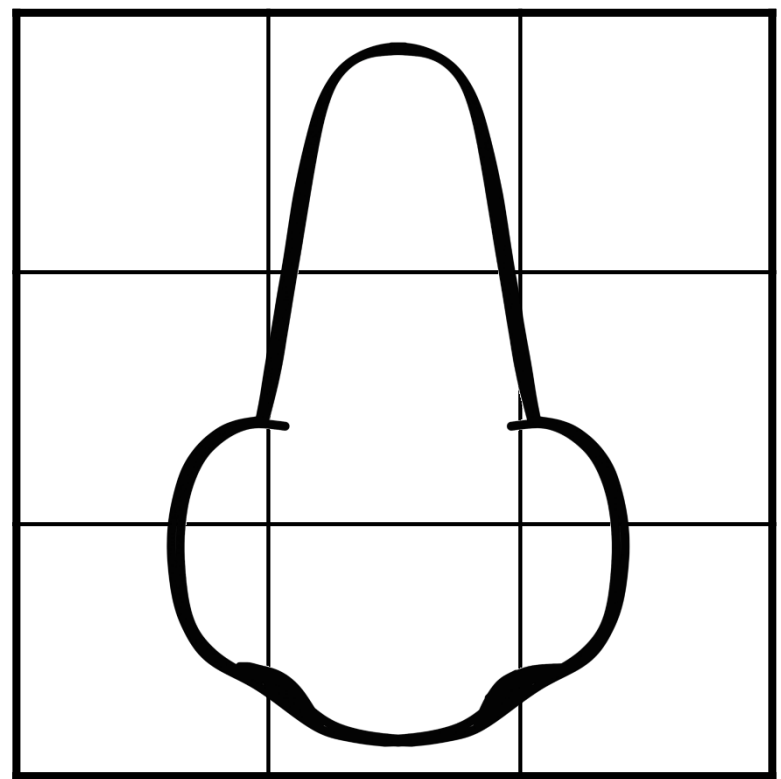


# RASTERIZAR



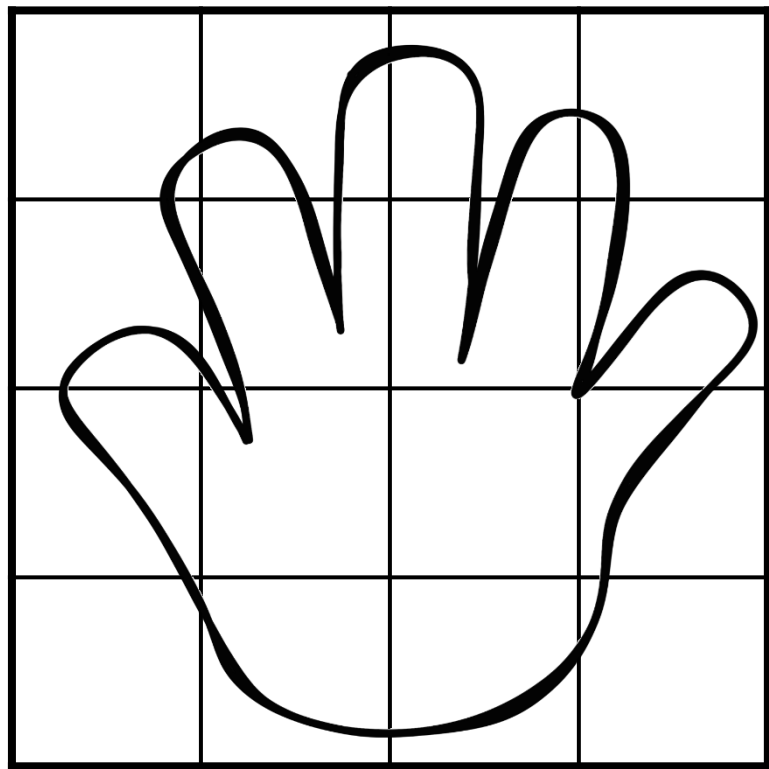
By acrbio

# RASTERIZAR



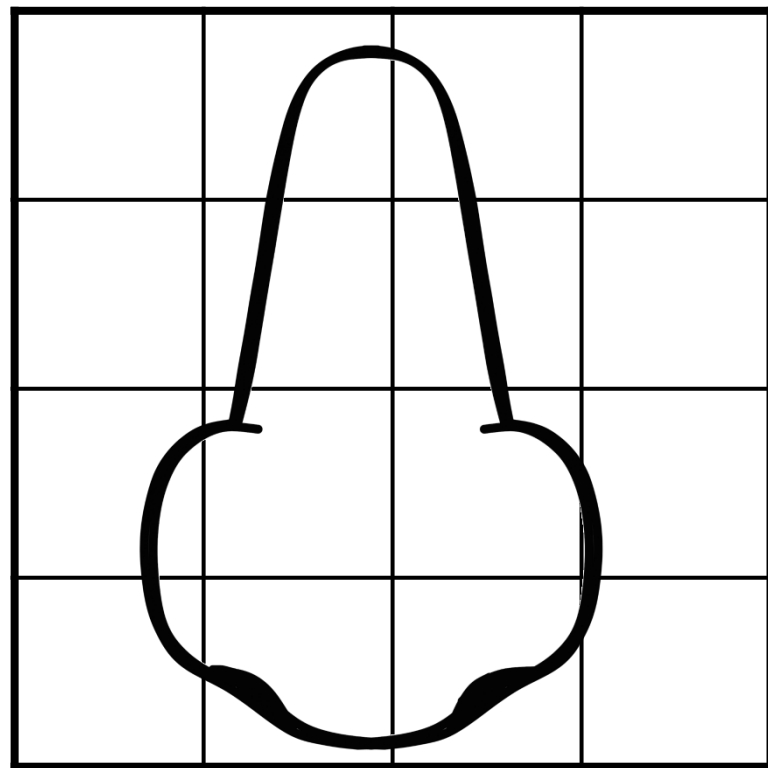
By acrbio

# RASTERIZAR



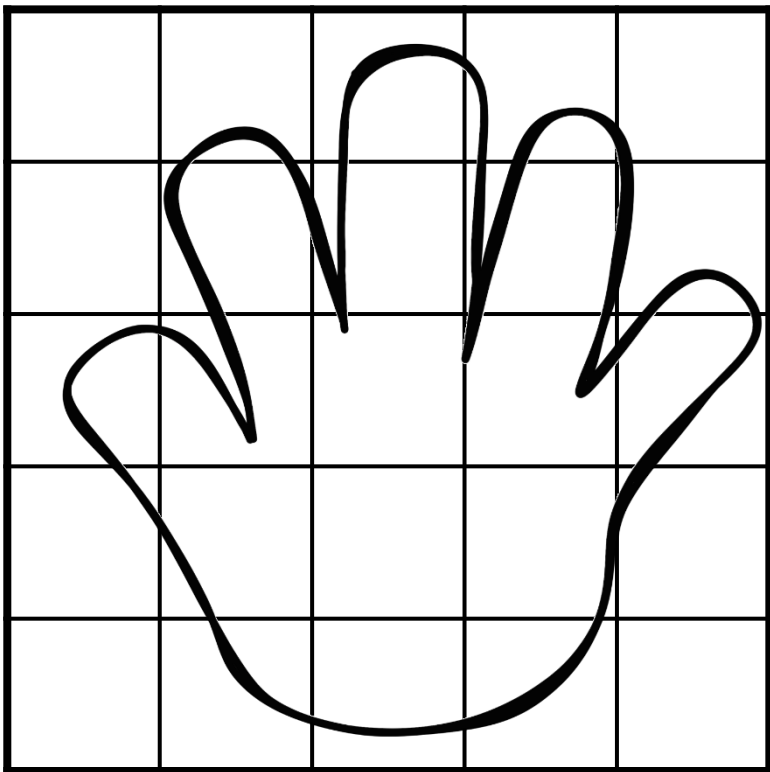
By acrbio

# RASTERIZAR



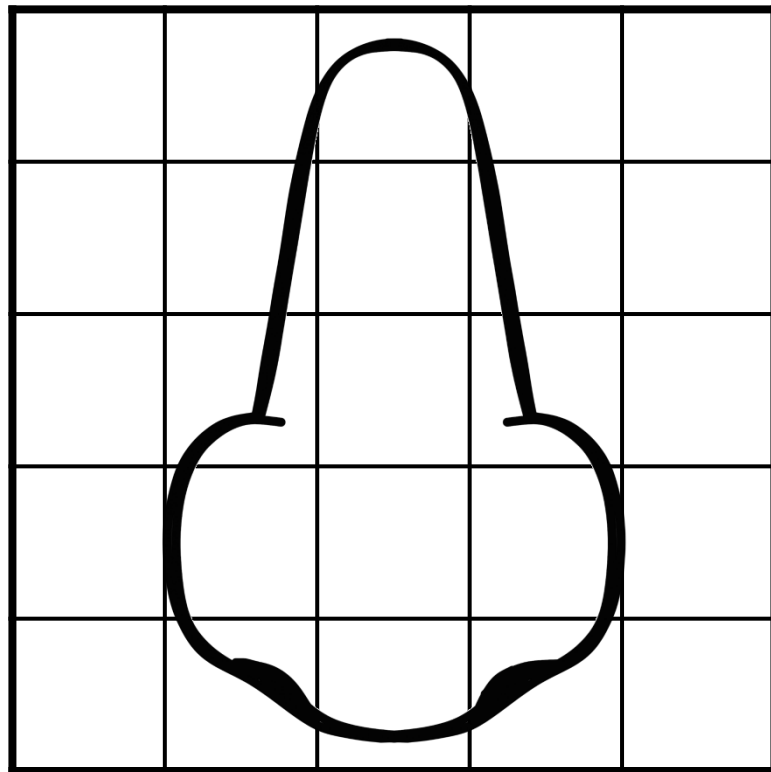
By acrbio

# RASTERIZAR



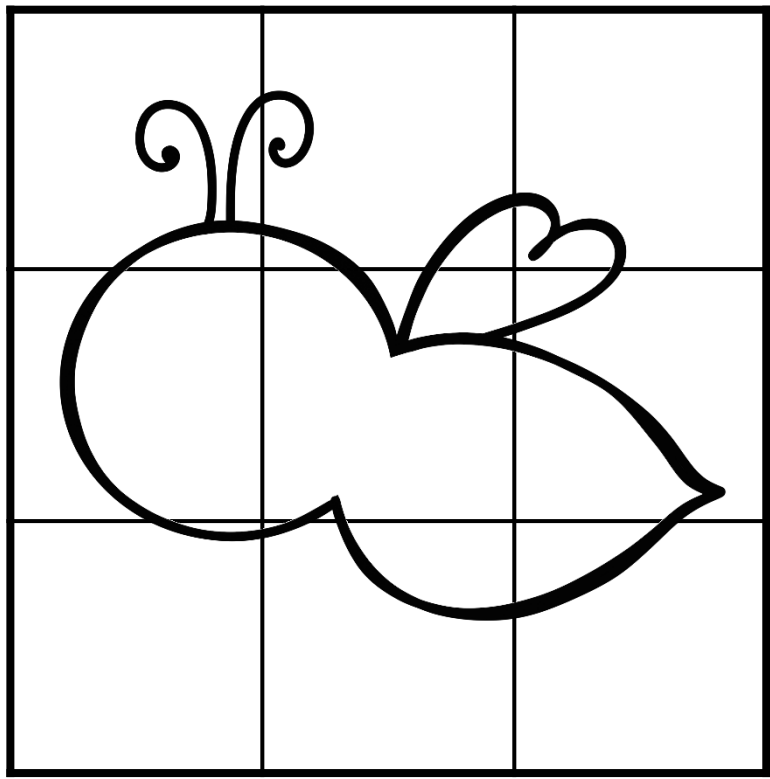
By acrbio

# RASTERIZAR



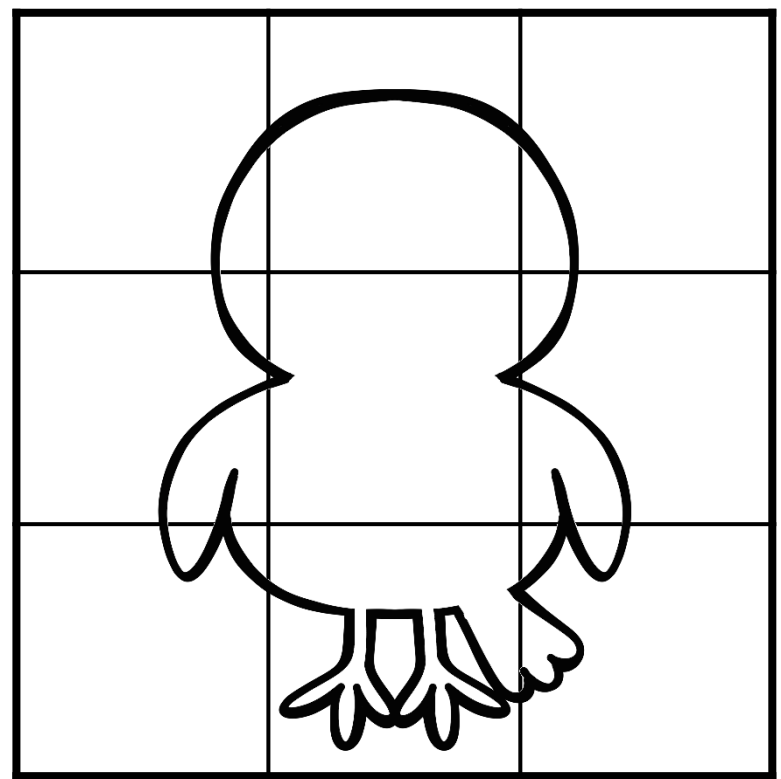
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# RASTERIZAR



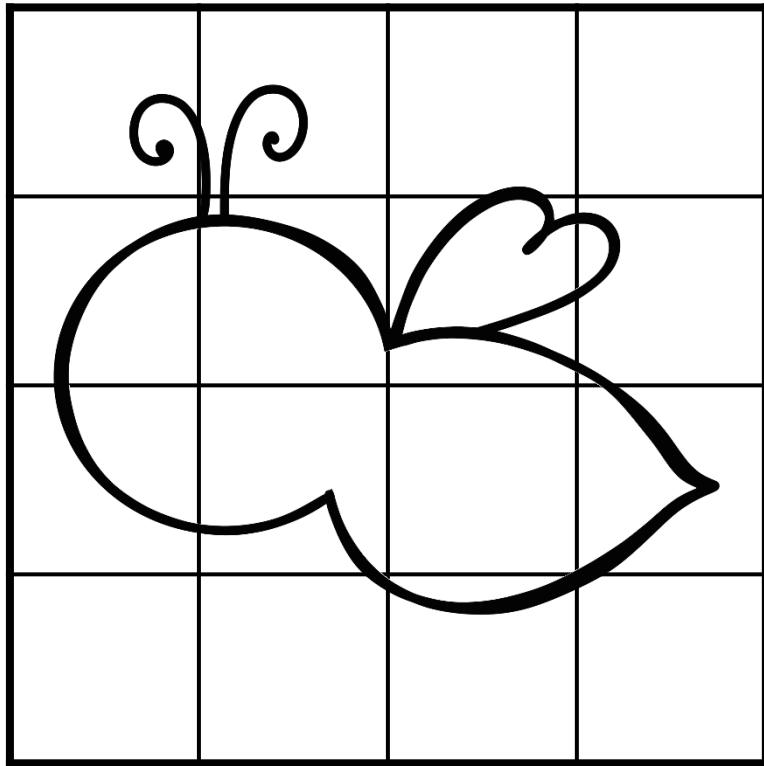
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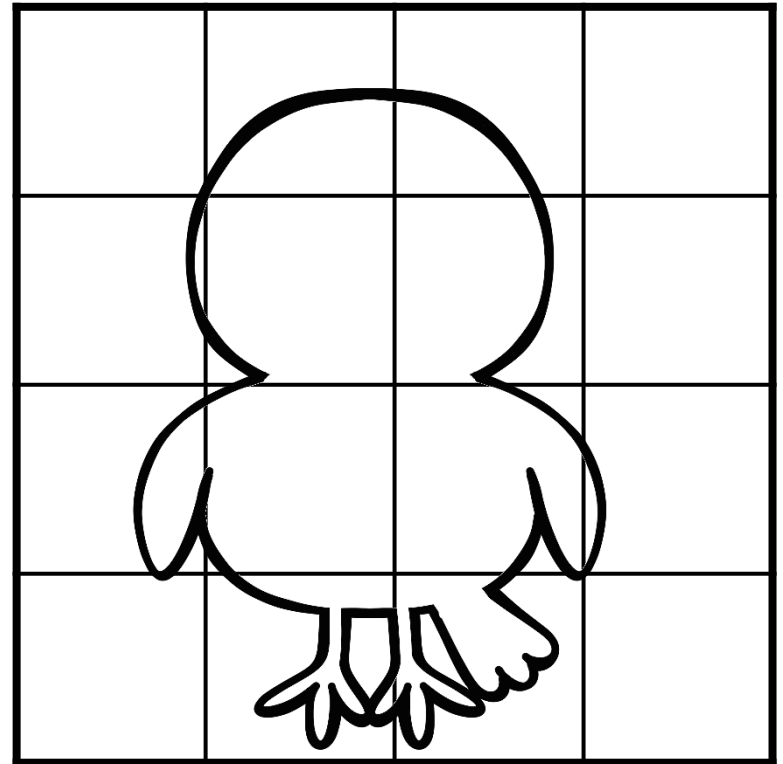
By acrbio

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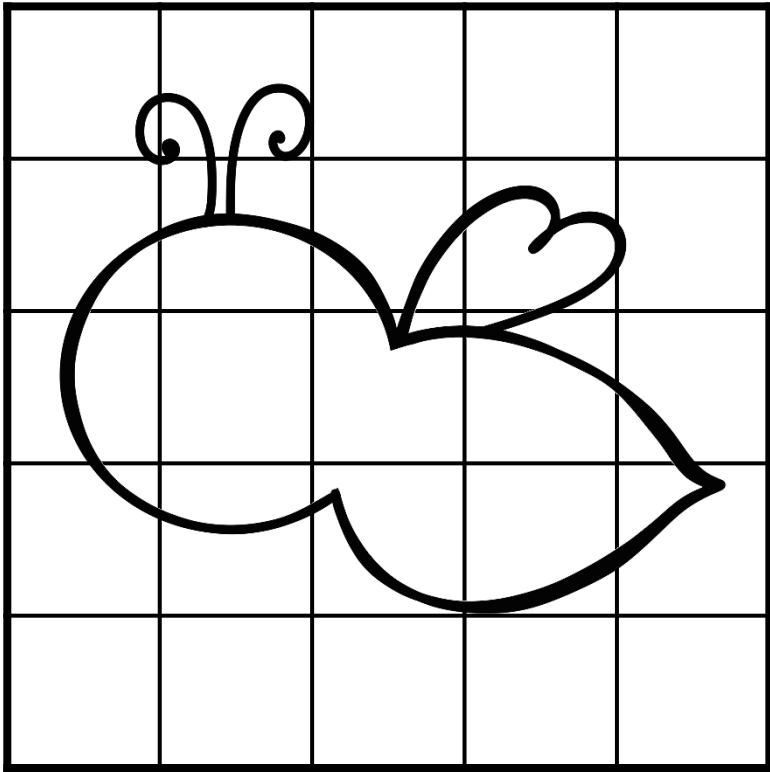
By acrbio

# RASTERIZAR



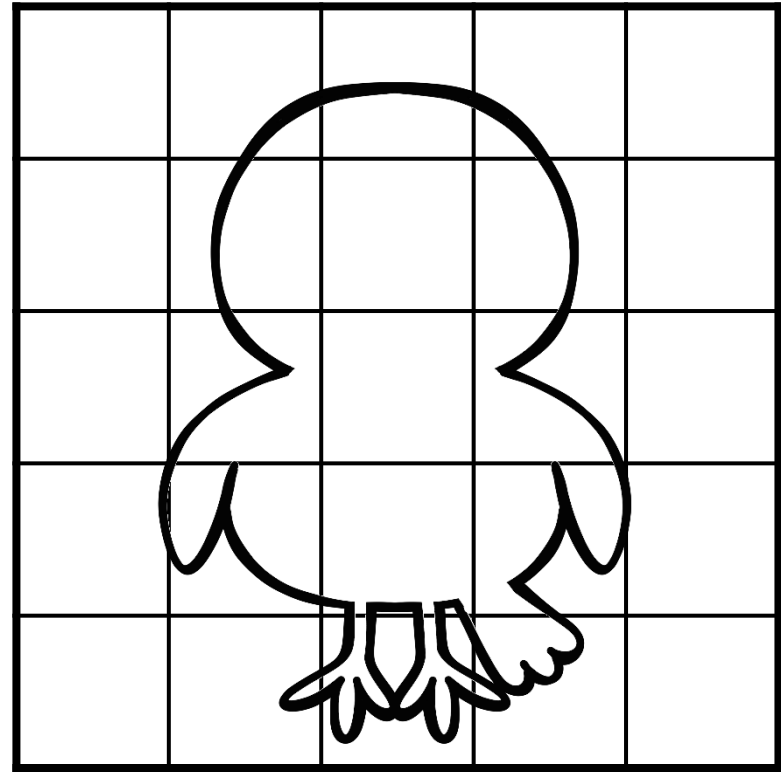
By acrbio

# RASTERIZAR



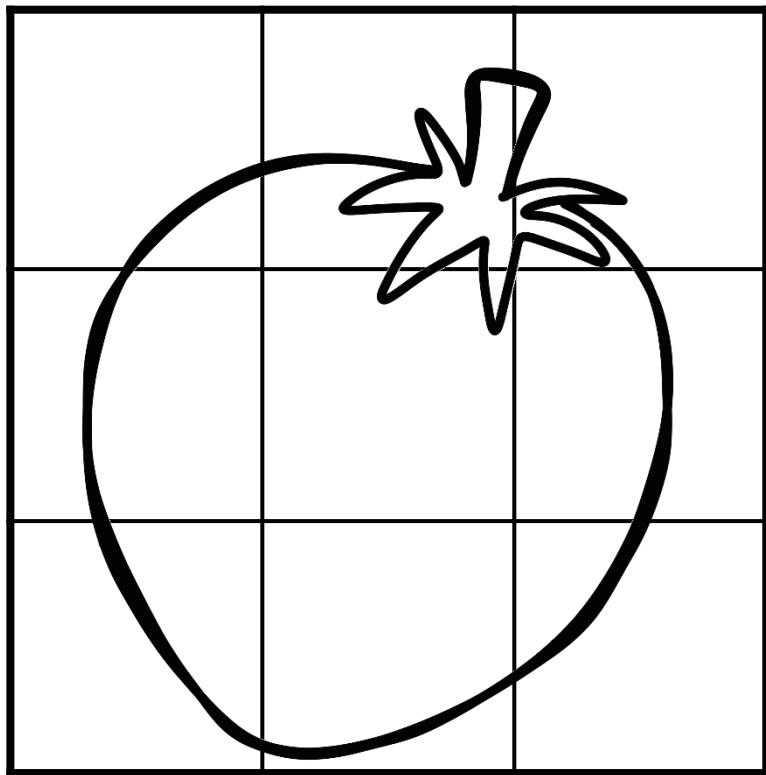
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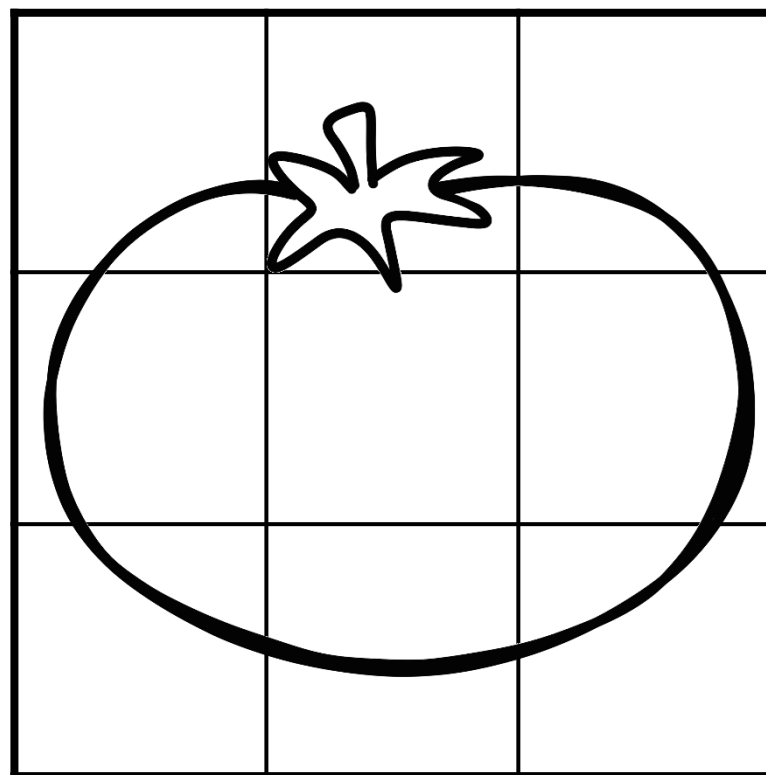
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# RASTERIZAR



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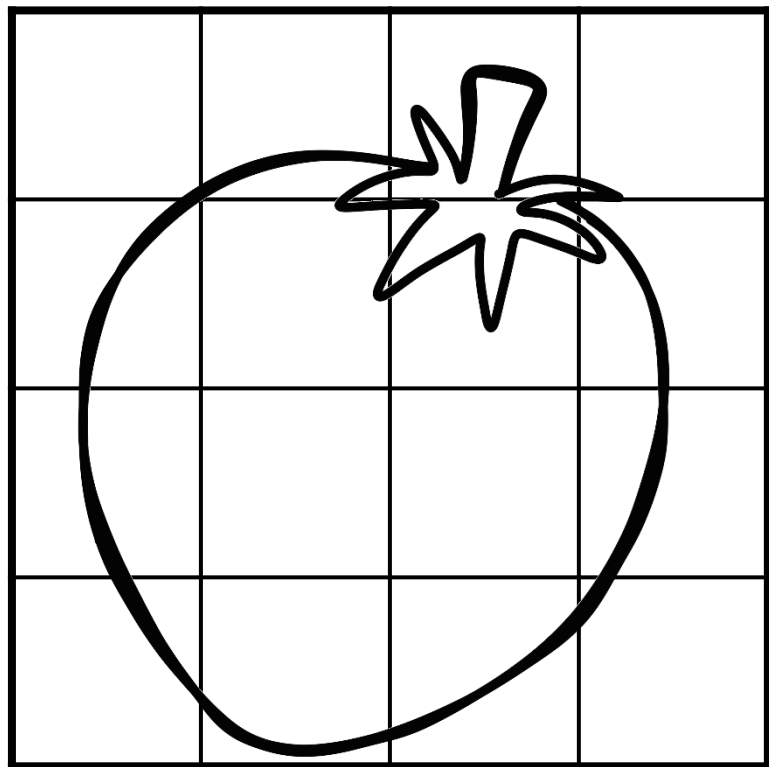
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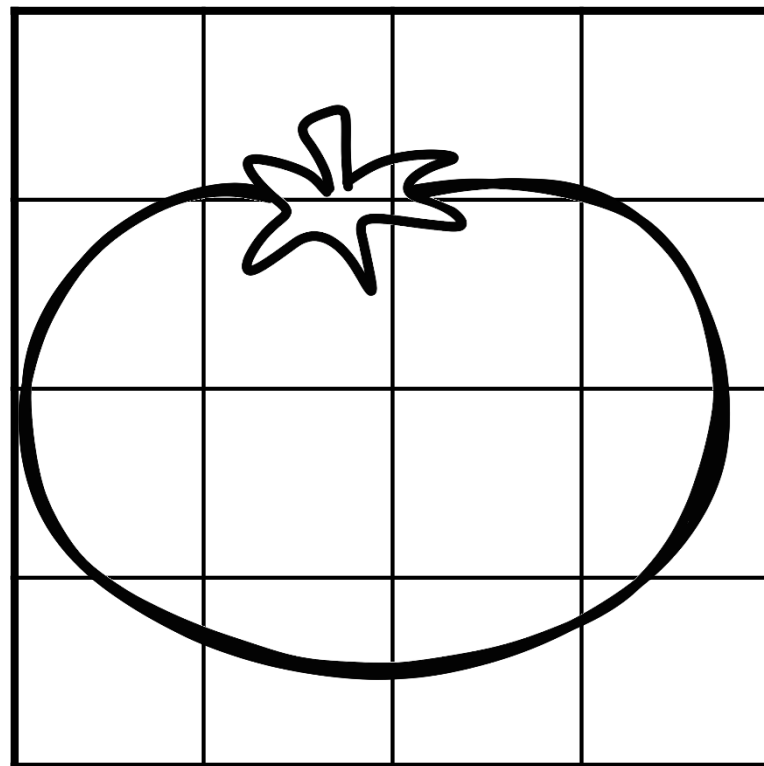


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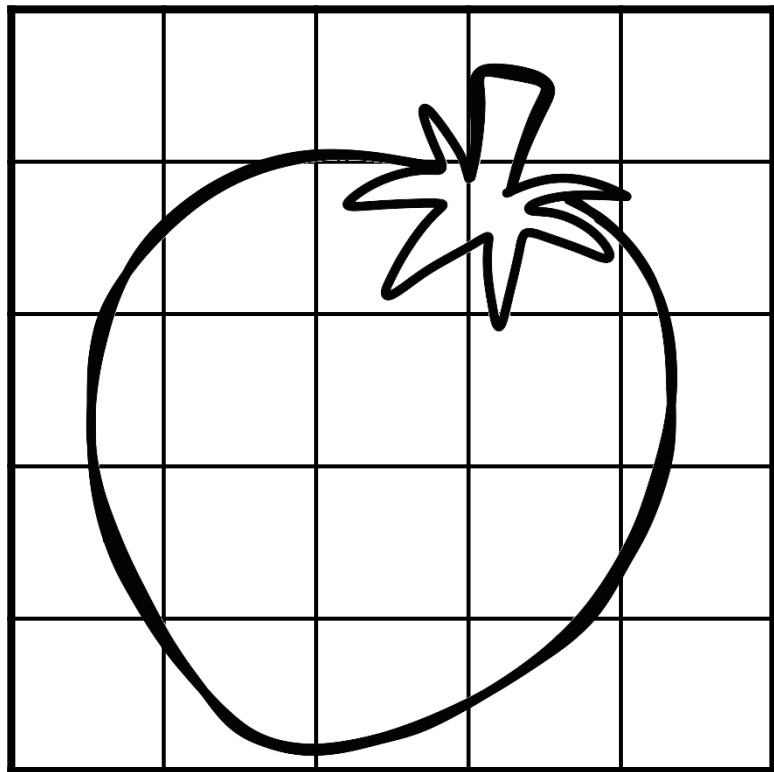
By acrbio

# RASTERIZAR



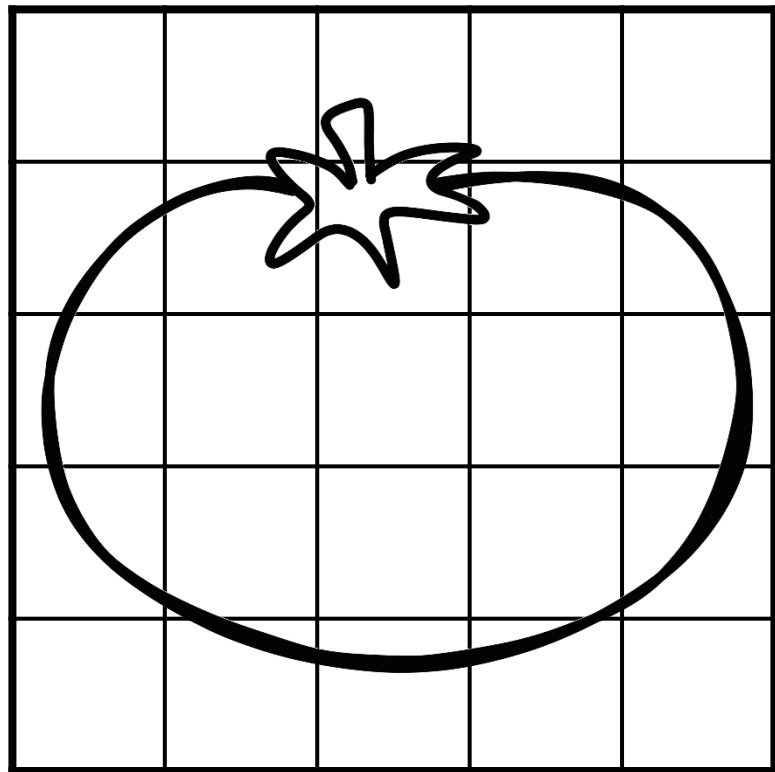
By acrbio

# RASTERIZAR



By acrbio

# RASTERIZAR



By acrbio